



CUSTOMIZATION INFORMATION

Firstly, thank you for downloading my content pack; it means a lot to me that you've taken the time to check it out!

Just a couple things to note before you jump in:

- These textures are *client-sided*, so that means you will be the only one who can view the outfits, excluding those who are also using the same pack at the same time.
 - There may be flaws and inconsistencies with these items as they are not fully fleshed out and are just mere concepts.
 - You can find me on my socials for sneak peaks and/or updates on future additions: [Twitter](#) // [Instagram](#) // [Tumblr](#)
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If you've found yourself here, I hope this document provides enough support in being able to access the textures in-game. Specifically, this is primarily for textures that may not be included unless implemented manually due to lack of alternative textures or the default clothing it's overriding are on clothes you do not own. While it isn't the most ideal circumstance, this will hopefully smooth out the user experience by breaking down the steps of going about the process.

TEXTURE DIRECTORY

To start, I'd like to quickly go over the textures in this iteration of the pack. This is a list of the current textures, the items that they are overriding by default, and the models they correspond with:

HATS

Ribbons (Bows/Bowties)

- Mint Chocolate Chip Ribbon
 - ◆ ttr_t_chr_avt_acc_hat_ribbonTasty_3
- Neapolitan Ribbon
 - ◆ ttr_t_chr_avt_acc_hat_ribbonlightBlue
- Birthday Cake Ribbon
 - ◆ ttr_t_chr_avt_acc_hat_ribbonYellow
- Chocolate Fudge Ribbon
 - ◆ ttr_t_chr_avt_acc_hat_ribbonWhite
- Vanilla Ribbon
 - ◆ ttr_t_chr_avt_acc_hat_ribbonSeafoam
- Candy Corn Ribbon
 - ◆ ttr_t_chr_avt_acc_hat_ribbonTasty_4
- Daylight Ribbon
 - ◆ ttr_t_chr_avt_acc_hat_ribbonToonfest
- Dreamland Ribbon
 - ◆ ttr_t_chr_avt_acc_hat_ribbonPink_2
- Butterfly Ribbon - Rainbow
 - ◆ ttr_t_chr_avt_acc_hat_ribbonPolka_1
- Butterfly Ribbon - Monarch
 - ◆ ttr_t_chr_avt_acc_hat_ribbonPolka_2
- Butterfly Ribbon - Empress
 - ◆ ttr_t_chr_avt_acc_hat_ribbonPolka_3
- Butterfly Ribbon - Sapphire
 - ◆ ttr_t_chr_avt_acc_hat_ribbonPolka_4

Heart Headband

- Lollipop Heart Headband

- ◆ tt_t_chr_avt_acc_hat_heartPink

Witch/Wizard Hats

- Confectioner's Brew

- ◆ tt_t_chr_avt_acc_hat_witchPotionist

Top Hats

- Dealer of Hearts

- ◆ tt_t_chr_avt_acc_hat_topHatBlue

NECKWEAR

Bandanas

- Blueberry Bandana

- ◆ ttr_t_chr_avt_acc_pac_bandanaBlue

- Green Apple Bandana

- ◆ ttr_t_chr_avt_acc_pac_bandanaGreen

- Apple Bandana

- ◆ ttr_t_chr_avt_acc_pac_bandanaLightPink

- Strawberry Bandana

- ◆ ttr_t_chr_avt_acc_pac_bandanaOrange

- Pink Strawberry Bandana

- ◆ ttr_t_chr_avt_acc_pac_bandanaPink

- Orange Bandana

- ◆ ttr_t_chr_avt_acc_pac_bandanaPlaid

- Grape Bandana

- ◆ ttr_t_chr_avt_acc_pac_bandanapurple

- Watermelon Bandana

- ◆ ttr_t_chr_avt_acc_pac_bandanaRed

- Pineapple Bandana

- ◆ ttr_t_chr_avt_acc_pac_bandanaYellow

- Coconut Bandana

- ◆ ttr_t_chr_avt_acc_pac_bandanaWhite

BACKPACK

Butterfly Wings

- Butterfly - Monarch

- ◆ tt_t_chr_avt_acc_pac_butterflyWingsStyle2
- Butterfly - Sapphire
 - ◆ tt_t_chr_avt_acc_pac_butterflyWingsStyle1

Alternatives (Not in pack by default)

- Butterfly - Rainbow
 - ◆ tt_t_chr_avt_acc_pac_butterflyWingsStyle1_ALTERNATIVE
- Butterfly - Empress
 - ◆ tt_t_chr_avt_acc_pac_butterflyWingsStyle2_ALTERNATIVE

SHIRTS + SLEEVES

Outfits

- Confectioner's Brew
 - ◆ tt_t_chr_avt_shirt_supertoon
 - ◆ tt_t_chr_avt_shirtSleeve_supertoon
- Dreamland Sleeper
 - ◆ tt_t_chr_avt_shirt_valentine3
 - ◆ tt_t_chr_avt_shirtSleeve_valentine3
- Doodle Skirt (Shirt)
 - ◆ holidayShirt4
 - ◆ holidaySleeve3
- Daylight Jumper
 - ◆ female_shirt2
 - ◆ Female_sleeve2
- Lovely Chef
 - ◆ tt_t_chr_avt_shirt_jellyBeans
 - ◆ tt_t_chr_avt_shirtSleeve_jellyBeans
- Sunset Cardigan
 - ◆ shirt_Cat7_02
 - ◆ shirt_sleeveCat7_02
- The Gagster (Red)
 - ◆ 4thJulyShirt1
 - ◆ 4thJulySleeve1
- The Gagster (Blue)
 - ◆ 4thJulyShirt2

◆ 4thJulySleeve2

SKIRT

Outfits

- Confectioner's Brew
 - ◆ female_skirt1
- Dreamland Sleeper
 - ◆ 4thJulySkirt1
- Doodle Skirt
 - ◆ skirtNew5
- Daylight Jumper
 - ◆ tt_t_chr_avt_skirt_winter1
- Butterfly - Rainbow
 - ◆ female_skirt2
- Butterfly - Monarch
 - ◆ skirtCat7_01
- Butterfly - Empress
 - ◆ VdaySkirt1
- Butterfly - Sapphire
 - ◆ Female_skirt3
- Flower Power
 - ◆ Tt_t_chr_avt_skirt_valentine2
- Lovely Chef
 - ◆ VdaySkirt1
- Butterfly - Sapphire
 - ◆ Female_skirt3
- Flower Power
 - ◆ Tt_t_chr_avt_skirt_valentine2
- Butterfly - Sapphire
 - ◆ Female_skirt3
- The Gagster (Red)
 - ◆ Tt_t_chr_avt_skirt_pirate
- Lovely Chef
 - ◆ Tt_t_chr_avt_skirt_winter2
- Candy Heart Skirt
 - ◆ tt_t_chr_avt_skirt_greentoon1

SHORTS (!!EXPERIMENTAL!!)

Outfits

- Dreamland Sleeper
 - ◆ 4thJulyShorts1
- The Gagster (Blue)
 - ◆ shorts1

Total: 56 textures

SWITCHING TEXTURES

Well, that wasn't exactly short, but at the very least, we're here to the most important part: switching textures! I promise it isn't as difficult as it may seem, but it can definitely get a bit confusing, so let's start with accessing the content pack's files:

Extracting the Files (Windows)

1. As long as it is installed correctly by this point, you would just return to the resources folder where it is stored within the Toontown Rewritten game files.
2. From there, find Merry-Go-Boutique.mf and make sure you have [Panda3D](#) installed. You can extract the files just by using **Compressed Folder Tools** or **right clicking** the file and selecting **Extract Here**. Alternatively, you can access Command Prompt and perform an extraction there:

- a. Open Command Prompt and change the directory to your **Resources** folder. It should normally be formatted as this, but it may not be the same for everyone:

```
cd C:\Program Files (x86)\Toontown Rewritten\resources
```

- b. Once the directory is to your resources folder, input

```
multify.exe -x -f Merry-Go-Boutique.mf
```

- c. Ta-da! It should be decompiled in the resources folder as **phase_4**, **pack.png**, and **info.ini**.

Changing the Files (Windows)

1. Now that you've got that out of the way, let's dive right into changing those names! It is important to keep in mind that **the texture you're putting in must match the model**. All of the textures I've created use a 1:1 ratio as most clothing does in-game. Head to **phase_4** and open up the **Maps** folder. To make it easier, for accessories, search up *keywords* that describe its model or texture. For example, if you search *skirt*, it should bring up a lot of the skirt textures in-game. From there, you'll just replace the texture of the skirt you want by changing its name to the skirt texture you're trying to change.
2. If that hopefully wasn't coherent congratulations, you've done it! Once you've made all of your changes, you'll go to **Command Prompt** and change the directory to resources (see: #2a). Finally, you'll just input:

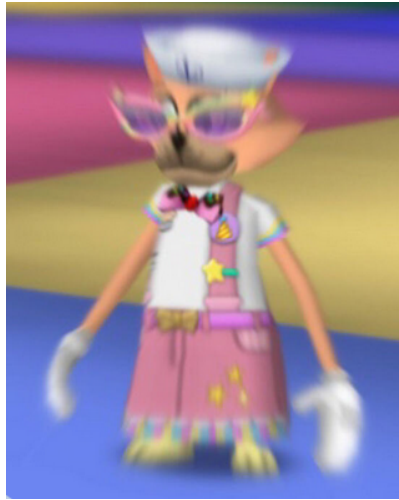
```
3. multify -c -f Merry-Go-Boutique.mf phase_4 pack.png info.ini
```

4. Annnnd... we're done! Be sure that all of the files that were unpackaged stay in resources while you do this or else it will not package correctly, but other than that, pop open Toontown Rewritten and go have a field day with your new and improved wardrobe!

That's about all there is to say as of right now, but I hope this information was helpful and made the process a little bit easier on you! ...wait... Macs? Like, THE Macintosh? Well, uh... Information about performing this on Macs is not something available to me yet, so the instructions only extend to windows. ;)

Anyways, this may be the end of the document, but we shall meet again! Well, we didn't really meet. You're just reading what I wrote in advance, but it's almost like we're friends now!!! Right? ...Right?

Just kidding. Catch me around Toontown, and don't forget to say hi!



obligatory lappy mention